

widget

```
classDiagram
    widget <|-- container
    container <|-- mapbuf
```

A UML class diagram illustrating inheritance. At the top is a box labeled 'widget'. Below it is a box labeled 'container', connected to 'widget' by a vertical line with an open triangle arrowhead pointing up towards 'widget'. Below 'container' is a box labeled 'mapbuf', connected to 'container' by a vertical line with an open triangle arrowhead pointing up towards 'container'.

container

mapbuf